

Will you be part of our adventure?

We're looking for world-class game makers and bright new talent -- people who want to work on beloved products and do the best work of their careers. Here are the kinds of people we love working with: people with new ideas; people smarter than us, who can help us learn new tricks and also grow themselves; people who love both games and the technology inside them; people who have an entrepreneurial spirit; people who enjoy tackling difficult problems and doing things that have never been done before. Does that sound like you?

We are currently seeking a **Senior Producer** to join our growing team. As a Senior Producer you will manage the development of a game project from concept to release. This will involve leading the project team in executing game vision, owning day-to-day operations plus live game operations, maintaining alignment with the Executive Producer and Executive team, and managing Associate Producers.

What will you do?

- Work closely with the Game Director to balance creative vision with time, budget, and resources.
- Drives project to completion by scheduling deadlines and managing task prioritization, making tough decisions when necessary for the health of the team and project.
- Collaborate with other producers and department heads to coordinate resources across the studio.
- Work alongside developers to ensure game projects are delivered with the highest level of quality possible.
- Foster a healthy team and culture of success.
- Communicate regularly with Executives, Executive Producer, and game publishers on status and plans for the game. Work diligently to knock down any roadblocks or solve any problems that hinder progress.
- Direct Associate Producer(s) to work toward executing game vision. Train and mentor Associate Producer(s).
- Wear a number of diverse hats and be open to exploring new ways of getting the job done.

What will help you be successful in this role?

- You must love games!
- A minimum 10+ years experience working in a production role in the game industry.
- Experience producing a live game a plus.
- A proven track record of shipping games on time and on budget, from pre-production.
- Attention to detail, strong organizational skills, and the ability to drive schedules.
- Strong verbal and written communication skills.
- Being a self-starter who is able to identify and solve problems.
- Ability to be flexible and creatively solve a variety of challenges in a fast-paced, dynamic environment.

To apply, please send your resume to hire@playfulcorp.com